



**State of Utah  
Department of Commerce  
Division of Corporations & Commercial Code  
Resignation of Registered Agent Notice**

**April 24, 2019**

8927957-0151  
CORPORATION SERVICES  
THE MANDATORY POSTER AGENCY, INC.  
5859 W SAGINAW HWY #343  
LANSING MI 48917

Dear Client:

The Division of Corporations and Commercial Code ("Division") has received notice of the resignation or change of your registered agent. A copy of this notice is enclosed for your records. The effective date of the resignation/change is 30 days after the "date received" stamp indicated on the document.

Each business organization is required by law to continuously maintain a registered agent in Utah. Please appoint a new registered agent by going online and making changes to your business entity. The website that you need to do that is: <http://www.corporations.utah.gov/lbric.html> The following information regarding the requirements for the different types of business entities is provided for your reference:

- **Corporations, Limited Liability Companies, Limited Partnerships:** subject to dissolution if a new registered agent is not filed with the Division within 30 days of when the Division mails the notice of dissolution to the entity.
- **DBAs:** subject to cancellation if a new registered agent is not filed with the Division within 30 days of when the Division mails the notice of cancellation.

Please designate your new registered agent on the Business Registration Information Changes Website which is <http://www.corporations.utah.gov/bric.html> There is a \$15.00 non-refundable processing fee.

If you have any questions, please call (801) 530-4849, or (877) 526-3994 (in-state toll free number).

Sincerely,

Jason Sterzer, Division Director

Division of Corporations and Commercial Code 160 East 300 South, 2nd FL., SLC UT 84114-6705  
Phone: (801) 530-4849 or toll free (877) 526-3994 • Fax: (801) 530-6438 • Email: [corpucc@utah.gov](mailto:corpucc@utah.gov)  
[www.corporations.utah.gov](http://www.corporations.utah.gov)